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Technical Memora

CONVOL: A COMPUTER PROGRAM FOR PARAMETRIC SOURCE NEARFIELD AND FARFIELD BEAM PATTERNS.

DDC

Date: 17 Jul 79

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LIST OF SYMBOLS

```
в2
            See Eq. (5)
BDG
            bearing deviation gain
BDGAP
            aperture-corrected bearing deviation gain
C
            sound speed
Dō
            primary-pressure beam pattern
DÌo
            primary directivity index
f
            difference frequency
fo
            primary frequency
I
            see Eq. (3)
ISHAPE
            shape parameter, see Eq. (A1) (-1)^{\frac{1}{2}}
j
            21 f/c
k
ko
            21 fo/c
N
            aspect ratio of rectangular projector
P
            peak pressure amplitude of difference frequency
Po
            peak face pressure amplitude, one primary component
r
            range (from projector to observer)
ri
            source point distance
Ro
            Rayleigh length, projector area/primary wavelength for piston
            projectors, projector length/™ for endfire projector
SLo
            rms source level of one primary component
SL*
            SLo + 20 log fo
SL*
            20 \log(\rho c^3 / 2\pi \sqrt{28}) + 60
                                        dB//\mu Pa - m - kHz (see Ref. 14)
U
            see Eq. (6)
            variable of integration, see Eq. (3)
У
            see Eq. (4)
Z
a
            primary wave absorption coefficient (nepers/unit length)
\overline{\alpha}
            primary wave absorption coefficient (dB/unit length)
B
            nonlinearity parameter (\approx 3.5 for water)
n
            see Eq. (9)
            observer's polar angle (with respect to projector axis)
9'
            source-point polar angle (with respect to projector axis)
V
            angle between source point and observer, see Eq. (2)
ρ
            ambient fluid density
            observer's azimuthal angle (about projector axis)
            source point azimuthal angle (about projector axis)
            see Eq. (8)
```

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ABSTRACT

Because it is often impractical to make measurements in the farfield of parametric acoustic sources, it is desirable to be able to predict the far field from nearfield measurements. A nearfield beam pattern theory, previously outlined [J. Acoust. Soc. Am. 63, 1622-1624 (L) (1978)], has been programmed for digital computation. The results compare favorably with experimental data from an absorption-limited source involving substantial difference-frequency generation in the primary farfield and from a saturation-limited source with most of the generation taking place in the primary nearfield. In the first example, the nearfield beam pattern is broader and the apparent source level is lower than in the farfield. In the second example, the nearfield pattern is narrower and the apparent source level higher than in the farfield.

ADMINISTRATIVE INFORMATION

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INTRODUCTION

In experiments with parametric acoustic sources, farfield measurements are often impractical, because the farfield (the region where secondary signal generation has ceased) may be as remote as $5/\alpha$ from the projector (α = primary absorption coefficient in nepers per unit length). To allow farfield prediction from nearfield measurements, a nearfield theory must be employed. Reference 2 describes a nearfield model and outlines a computation procedure. We can now report on the computer implementation of this procedure and some of the results that have been obtained from the computer program. A user's guide to the program (called CONVOL) is given in Appendix A and FORTRAN listings are given in Appendix B.

I. THEORY

The details of the theory are presented in Ref. 2. The difference-frequency pressure at the field point (r, θ, ϕ) is given by

$$P(r,\theta,\phi) = \frac{\beta(P_{0}R_{0}k)^{2}}{4\pi\sigma c^{2}} \int_{0}^{\pi} d\theta' \sin\theta' \int_{0}^{2\pi} d\phi' D_{0}^{2}(\theta',\phi') I (\cos\nu), \qquad (1)$$

where

$$\cos v \equiv \cos \theta' \cos \theta + \sin \theta' \sin \theta \cos (\phi' - \phi),$$
 (2)

I = exp(-jkr)
$$\int_0^\infty dy \exp(-y) U(\xi)(z^2 + B^2)^{-1/2}$$
, (3)

$$z \equiv y-2\alpha r \cos v + j2kr \sin^2(v/2), \qquad (4)$$

$$B^2 \equiv (1 + jk/\alpha)(2\alpha r \sin \nu)^2, \tag{5}$$

and $U(\xi)$ is the saturation taper function, 3,4

$$U(\xi) = (2\xi^{-2}) \Big[(1+\xi)(1+2\xi)^{-1/2} - 1 \Big]. \tag{6}$$

. In Eq. (6),

$$\xi \equiv 3(\chi/\pi)^2 \eta^2 \tag{7}$$
 where

$$\chi = 2\pi\beta P_0 R_0 f_0 / \rho c^3$$
 (8)

$$\eta = \ln \left\{ \left[1 + (N-1)(r^{-}/R_{0}) + (r^{-}/R_{0})^{2} \right]^{1/2} + (r^{-}/R_{0}) + \frac{1}{2}(N-1) \right\} - \ln \left\{ \frac{1}{2}(N+1) \right\}, \tag{9}$$

$$r = r \cos x + (2\alpha)^{-1} (1 + jk/\alpha)^{-1}$$

$$\times \left[(1 + jk/2\alpha)z - (jk/2\alpha)(z^2 + B^2)^{1/2} \right], \qquad (10)\omega$$

and N is the aspect ratio of a rectangular projector (N = 1 for square or circular shapes). The quantities I, z, B^2 , U, ξ , n, and r' are all complex, because the integral of Eq. (3) is the result of a transformation in the complex plane⁵ of a highly oscillatory integrand. Thus the method substitutes the complications of complex arithmetic for the slow convergence inherent in the use of the oscillatory function. For example, at high amplitudes, the singularity introduced at ξ = -1/2 must be dealt with. (There is no pole at ξ = 0, since U(0) = 1.)

Equation (1) is a generalized form of the convolution integral used by Blue⁶ and by Berktay and Leahy⁷ for the farfield of absorption-limited parametric sources. The integrand involves the product of an endfire beam pattern, I (cosu), and the square of the primary beam pattern, $D_0(\theta^-, \phi^-)$. No aperture factor⁸ results from the theory, because the primary beam is assumed to be spherically spreading from the projector face. Therefore the program makes beam pattern plots with and without a multiplicative aperture factor.

In the farfield, Eqs. (3) and (10) can be simplified as follows:

$$I \xrightarrow{r \to \infty} \frac{\exp(-jkr)}{2\alpha r + j2kr \sin^2(v/2)} \int_0^\infty dy \exp(-y) U(\S), \qquad (11)$$

where

$$r \longrightarrow y/2\alpha \left[1 + (jk/\alpha) \sin^2(v/2) \right], \qquad (12)$$

and these expressions are used in the farfield option of the program.

Since the computation of the endfire pattern, $I(\cos v)$, is a lengthy one and since I is a smooth function, 225 values are first computed and stored in a table for values of v ranging from 10^{-4} rad to 3.14 rad. In the subsequent integrations over ϕ and θ , linear interpolation is used to evaluate $I(\cos v)$ between the tabular values. (For $v < 10^{-4}$ rad and v > 3.14 rad, the endpoint values are used.) The tabular values are computed with an adaptive Simpson quadrature routine, 9,10 in which the step size for the integration variable, v, is determined by the degree of success at local convergence. The integrations over the azimuthal angle, v, and the polar angle, v, are each performed by 48-point Gaussian quadrature over a number of subintervals depending on the beamwidths of the endfire and primary patterns and on the observer's polar angle, v Typical running times to generate a beam pattern for a square, circular or endfire projector range from about 1 minute for easy cases (absorption-limited sources with large v, i.e., sources of the Westervelt11 type) to about 5 minutes for difficult cases (saturation-limited sources with small v,. These times are approximately doubled for a rectangular projector, in which case beam patterns are generated in each of two planes.

II. EXPERIMENTS

The results of experiments with two different parametric sources are reported in Sec. III. The first was rectangular in shape, with active face dimensions of 0.53 m (horizontal) x 0.44 m (vertical), a mean primary frequency of 24 kHz, and a source level of 233.5 dB//ll-Pa-m at each primary component. The difference frequency was 2.5 kHz. Beam pattern measurements were made in the horizontal plane at a depth of 49 m in a fresh water lake (Seneca Lake, NY) in March, 1979. The range was 42.8 m and the water temperature was approximately 1°C. The Rayleigh length, Ro, was 4.0 m, $\overline{\alpha}R_0\approx 0.001dB$, and 20 log $\chi\approx -19dB$. This source generated much of the secondary signal in the primary farfield, since the absorption parameter, αR_0 , was small.

The second projector was circular, with an active face dimet. 0.91 m, a mean primary frequency of 65 kHz, and a source level of 24.5 means at each primary component. The beam pattern measurement was made with the measurement range was 82.6 m, and the depth was 15 m, where the water temperature was approximately 15°C and the salinity 3.05. This source was saturation-limited ($\chi \approx 1.0$) in the primary nearfield, i.e., substantial generation of the difference frequency took place within the Rayleigh length, R_0 of 28.4 m. The amount of primary absorption in the nearfield, R_0 , was 0.51 dB.

III. RESULTS AND CONCLUSIONS

Figure 1 shows the beam pattern of the rectangular source. The circles are the experimental data, and they may be seen to lie fairly well on the computed pattern (indicated by the solid curve). Also shown (as a dashed curve) in the figure is the computed farfield pattern. For the actual observation of such a pattern, measurement ranges in excess of 5000 m would be required. It may be seen that considerable change in the beam is to be expected between the measurement range of 42.8 m and the farfield, with the 3 dB beamwidth decreasing from 6° to 4.5° . The farfield pattern is shown at the correct relative amplitude, i.e., about 14 dB more source level is to be expected in the farfield, and the skirts of the pattern will grow about 4 dB in level. The ripples on the skirts of the farfield pattern are related to the square of the primary pattern, characteristic of sources with small The amplitude of the ripples is somewhat exaggerated by the assumption that both primary frequencies have identical beam patterns, whereas, in fact, the outer sidelobes will not coincide, resulting in smoother skirts than depicted here.

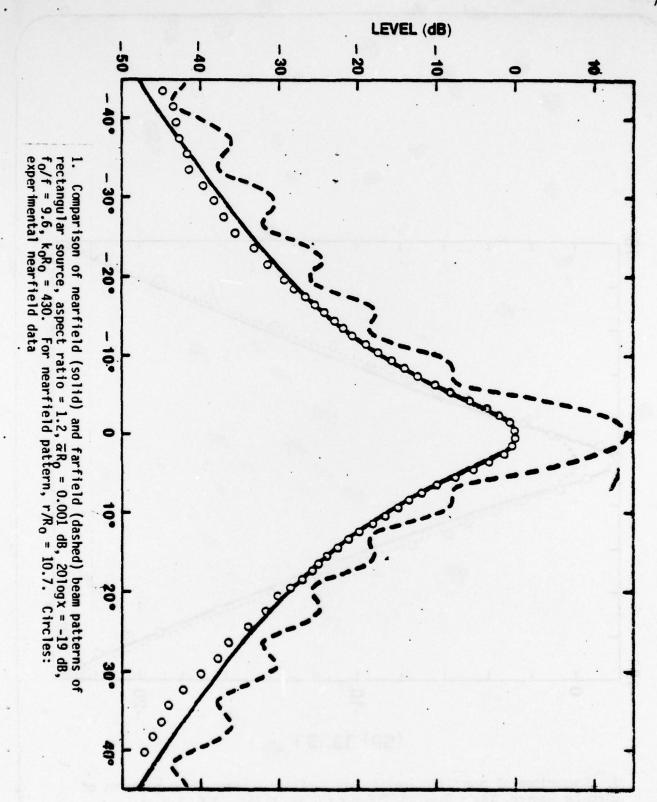
The results with the circular projector in salt water are shown in Figure 2. Again, the data are shown as circles, while the solid curve is the computed nearfield pattern and the dashed curve is the computed farfield pattern. In this case of moderately high αR_0 , the nearfield source level is 2dB higher than that which would obtain in the farfield and the nearfield beamwidth is narrower than its farfield value (2.50 and 40, respectively). The skirts of the patterns coincide, however, because the farfield conditions are reached much more quickly on the skirts than on the maximum response axis. Ranges in excess of 700 m would be required to observe the farfield pattern in this case.

The fact that nearfield beam patterns can be narrower than their farfield counterparts for parametric sources with large αR_0 has been recognized for some time, $^{12},^{13}$ but only more recently has it come to light that the apparent source level can be larger than the farfield value. $^{1},^{14}$ It is now obvious from our computer studies that the source level and beamwidth effects are tied together. For cases of large αR_0 , the nearfield pattern is narrower and of higher apparent source level than the farfield pattern. For small αR_0 , the nearfield pattern is broader and of lower source level than in the farfield.

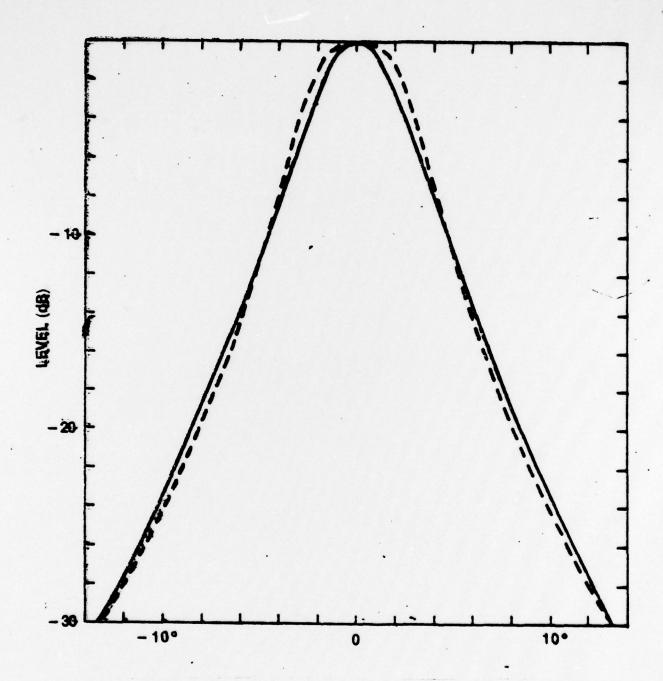
In Refs. 3 and 4, a simple, closed-form expression was suggested for beam pattern estimation. Figure 3 provides a comparison between that simplified model, shown dashed, and the present theory, shown as the solid curve, for the farfield of the 65 kHz projector. It may be seen that the simple formula predicts a 3 dB beamwidth (5.5°) which is too broad (computed value = 4°) but provides a reasonable fit to the skirts of the pattern. As discussed in Ref. 3, some error near the 3 dB points is to be expected in the use of the simple formula, because the formula was constructed from knowledge of the large-angle behavior. The present theory is to be preferred for all but rough estimates of the beam behavior.

ACKNOWLEDGEMENTS

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4,-



3. Comparison of present farfield theory (solid) with closed-form beam pattern expression (dashed) of Refs. 3,4. $20\log x=0$ dB, $\overline{\alpha}R_0=0.51$ dB, $f_0/f=18.6$, $k_0R_0=7740$.

APPENDIX A. CONVOL USER'S GUIDE

The CONVOL program computes parametric source beam patterns out to 450 for plane piston projectors of circular, square, and rectangular shape and for endfire line projectors. The program generates a table and plots the negative of the bearing deviation loss, denoted BDG, as well as aperture-corrected values, BDGAP, as a function of the polar observation angle, θ , with respect to the maximum response axis. For a rectangular projector, plots are generated for each of the two prinicpal observation planes at $\Phi=0$ and $\Phi=90^{\circ}$, where $\Phi=0$ is the azimuthal observation angle. In addition to the beam patterns, the program computes the on-axis apparent parametric gain, $20\log(rP/R_0P_0)$, i.e., the difference between the apparent secondary source level and that of one primary component. Since the apparent parametric gain can be regarded as a complex quantity, $\Phi=0$ its phase is also computed and the result tabulated as a function of $\Phi=0$.

The user must specify the projector shape through the integer parameter ISHAPE:

ISHAPE = 0: circle

1: square

2: rectangle

3: endfire.

(A1)

The parameter ISHAPE is also used to indicate the end of the input data file. A negative value of ISHAPE causes the plot tape to be properly terminated so that plots can be generated off line. The other input parameters are:⁴

$$20\log x = SL_0^* - SL_1, \tag{A2}$$

i.e., the difference between the "scaled"primary source level, 15

$$SL_0* \equiv SL_0 + 20 \log f_0 \text{ (kHz)}$$

and the value, SL1*, which corresponds to shock formation at Ro (SL1* \approx 281 dB//1 μ Pa-m-kHz for sea water 15),

$$\alpha R_0(dB)$$
,

the amount of primary absorption loss at Ro,

$$f_0/f$$
,

the "downshift" ratio of the primary and secondary frequencies,

$$k_0 R_0 = \frac{1}{2} \times 10^{(DI_0/10)}$$
,

where DI_{O} is the primary directivity index,

the ratio of the observation range to Ro, and finally, 3

N,

the aspect ratio (required only if the projector is rectangular).

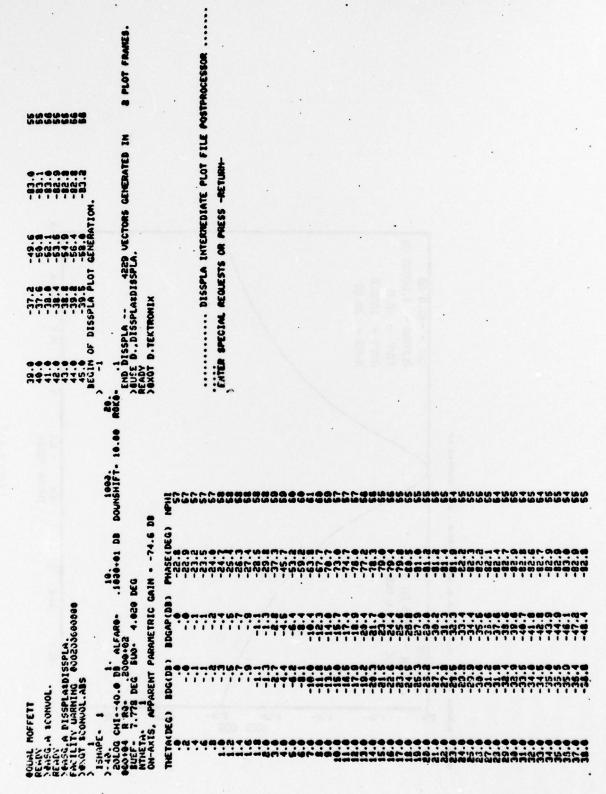
The Rayleigh length, R_0 , is defined as the projector face area divided by the primary wavelength for the plane piston projectors and as the projector length divided by π for endfire projectors. The program has been tested for $20\log \chi \le 10$ dB, $\alpha R_0 \ge 0.001$ dB, and $-100 < r/R_0 < +100$.

Typical runstream examples are given in Figures A1-A11 for operation of CONVOL on NUSC's Univac 1108 computer from a Tektronix graphics terminal. The first input data card specifies the projector type according to the value of ISHAPE in an I5 format. ISHAPE = 1(square) in the first example and 2(rectangle) in the second. The second data card provides the source parameters, $20\log\chi$ (dB), αR_0 (dB), f_0/f , k_0R_0 , and r/R_0 in five 15-character fields. (The negative value of r/R_0 in the second example specifies infinite range.) The decimal points may be placed anywhere within their respective fields. If the projector is rectangular, as in the second example another card is needed to specify the aspect ratio, N, in the first 15-character field.

Each example is concluded with a negative value of ISHAPE to generate the plotting tape. Actually, both examples could have been run together in this case, i.e., the tabulation from the first example could have been followed with ISHAPE = 2, for the next example. If there is any doubt about whether there is sufficient time to complete all examples of a run, however, it is safer to terminate each example with a negative ISHAPE.

In each of these examples, plots were displayed first on the terminal CRT with the @ XQT D.TEKTRONIX instruction. They were then transmitted for later printing to a 1 inch = 10 dB, 1 inch = 10 deg scale with the @ XQT D.FR80 instruction. Note that these instructions were preceded with

QUSE D., DISSPLA*DISSPLA.



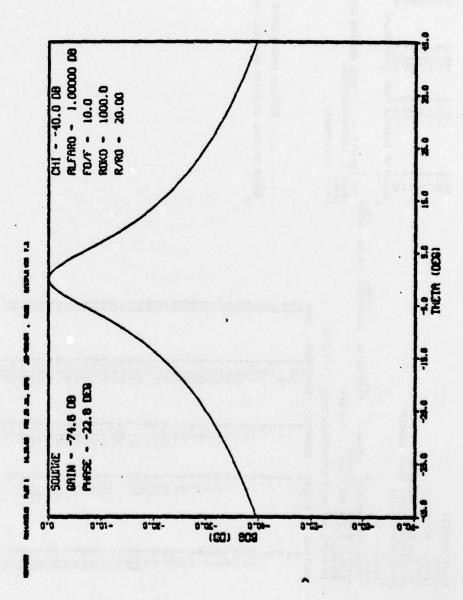
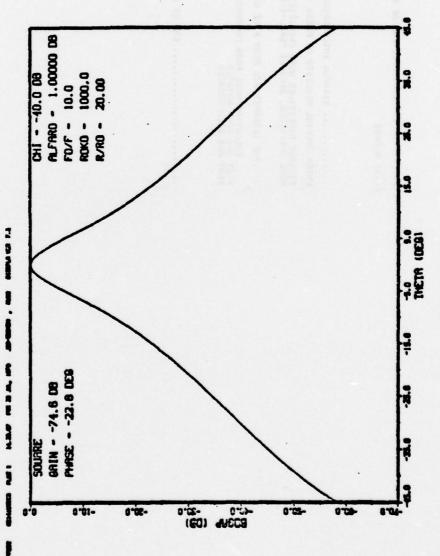


Figure A-2



Sexot D.FASE

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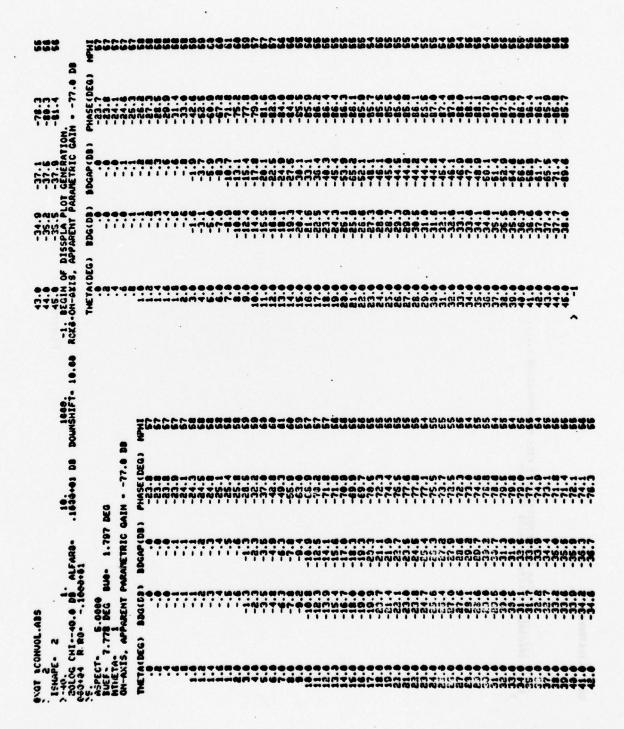
... THE INTERNEDIATE PLOT FILE UAS CENERATED AT 142301 ON 07/28/7

EXECUTING NUSC FRUE POSTPROCESSOR FOR HARDCOPY CAMERA
PLOT HAS BEEN ROTATED
PLOT HAS BEEN ROTATED

END OF POSTPROCESSOR

...

Figure A-4



EXOT D. TEKTRONIX

ENTER SPECIAL REGLESTS OR PRESS -RETURN-

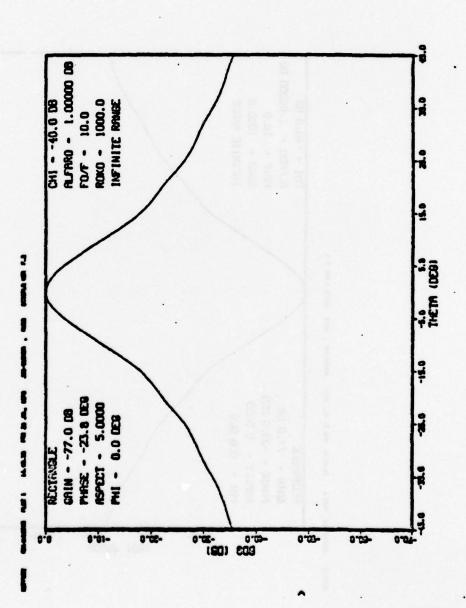


Figure A-7

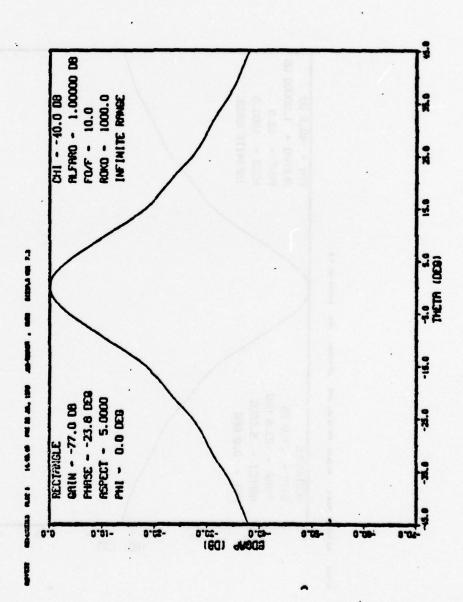


Figure A-8

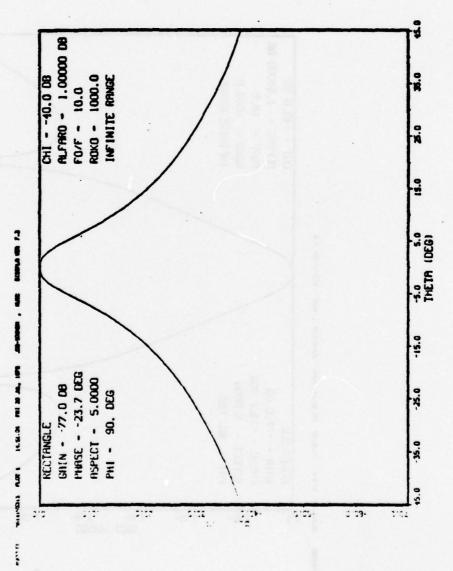
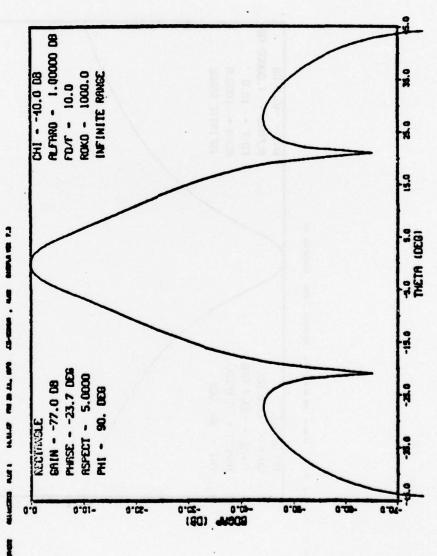


Figure A-9



SAKOT D. FREE

SAKOT D. FREE

ENTER SPECIAL REQUESTS OR PRESS -RETURNDISSPOND DIRECTIVES USER SPECIFIEDNONE SPECIFIED, DEFAULT 'DRAU-1-END' ASSUMED

...THE INTERHEDIATE PLOT FILE UAS GENERATED AT 144233 ON 07/20/7

EXECUTING NUSC FREE POSTPROCESSOR FOR NARDCOPY CAMERA
PLOT HAS BEEN ROTATED

END OF POSTPROCESSOR

Figure A-11

APPENDIX B. CONVOL FORTRAN LISTING

The various elements of CONVOL are listed on the following pages. The main program calls subroutine QGM48, which generates coefficients for the Gaussian quadrature, and subroutine TABLE, which stores the real and imaginary values of $\exp(jkr)~I(\cos\nu)$ in arrays VALUE1 and VALUE2, respectively. TABLE does this by calling function ADPSBC, the adaptive Simpson's routine. ADPSBC requires integrand evaluations from the function FNC, which in turn, calls UEVAL for the evaluation of U, the saturation taper function. When TABLE has completed its job, the main program performs the integration over θ^* , using the coefficients generated by QGM48. The θ^* integrand evaluations and integrations over ϕ^* are done by subroutine FCTPHI, which evaluates the ϕ^* integrand by interpolation of the table stored in VALUE1 and VALUE2. The beam pattern data is stored by subroutine MMSTOR and plotting instructions are generated by MMPLOT.

	:21:14-(C,)
	THIS PROGRAM COMPUTES THE NEAFFIELD PARAMETRIC GAIN RP/ROPO AS A
	FUNCTION OF CASERVATION ANGLE THETA. MAX RUN TIME = 20 MIN. (RC=PROJECTOR AREA/PRIMARY WAVELENGTH FOR CIRCULAR, SQUARE, AND
	RECTANGULAR PROJECTORS. ROSPROJECTOR LENGTH/PI FOR ENDFIRE CASE.)
_	INPUTS ISHAPE=0 CIACLE
	TI SQUARE
	Z FECTANGLE
_	3 ENDFIPE
	.LT.C STOP
	CHIDB=2CLCG15(CHI)(DB) MAX=10 DB
_	ALFARU=ALEHA*RO(DE) MIN=0.001 DB
	DOWNSR=FT/F MIN=2.0
	RUKO=K0*#0 MIN=1.4
	RANGE=R/RO (IF RANGE.LT.O, FARFIELD GAIN COMPUTED)
	-100 .LE. RANGE .LE. 100 (NE. ZERO)
	ASPECT (IFF ISHAPE=2) MIN=1.0
	OUTPUTS RK=KR
	CONST3=3*(CHI/PI) **2
	Tw CALF=2*FLPHA*R
	PI=3.14157265
	PHIR=PHICRAD)
	CTH=CUS(THETA)
	STH=SIN(THETA)
	THETA (DEG)
	SOC(DE)=BEARING DEVIATION GAIN
	SUGAP (UB) = DG+2CLUG (APERTURE FACTOR)
	GAIN(OE)
1111111	Prase(Deg)
	FASE(DEG)=AXIAL VALUE OF PHASE NAPPAC=0 NO APERTURE FACTOR
	11 APERTURE FACTOR INCLUDED
	BWEFR (RAD)=WESTERVELT SEAMWIDTH
	BWER (RAD)=PRIMARY BEAMWIDTH
	NTHETA=NO. OF THETAPRIME POINTS / 48
	NEGLENO. OF PHIPFIME POINTS / 48
	DIMENSION IC(2)
	COMMON/ELK/UD, VO, TWOALF, RK
-	COMMUN/TAN/RANGE
	COMMON/BLUE/ASPECT, ISHAPE
	CCMMON/YELLUW/CONST3
_	COMMUNIPUEPLE/ NPOINT
	COMMON/ODRAE/ CHIDE, ALFARO, DOWNSR, GAIN, FASE, NAPFAC
	COMMUN/WHT/C(24), W(24)
	CCMMON/GREY/BWEFR, 6 + UR, ICOUNT, STH, CTH, PI
	COMMON/PINK/ROKO, PHIR
	CALL COMPRS
	CALL FIRST
	ICCK="C389C."
	FI=3.14159265
	E=EXF(1.J)
	DEGRAD=PI/150.
	CALL GGM49
	1 HEAD (3,15) ISHAPE
1	5 FORMAT(IS)
	IF(15HAPE.LT.C) GO TO 400

DATE

```
FALST 16 ISHAPE
  15 FORMAT (1X, 1SHAFE=1,13)
     FEAD (7,11) CHICB, ALFARO, DOWNSR, ROKO, RANGE
  11 FORMAT (5E15.5)
     PRINT 12 CHIDB, ALFARD, DOWNSR, RUKO, RANGE
  12 FOR MAT(1x, '20LOG CHI=', F5.1, 1x, 'DE', 2x, 'ALFARD=', E11.4, 1x, 'DE', 2x
    *, "UC. NSHIFT=", FC.2, LX, "ROKO=", L11.4, 2X, "R/R7=", E11.4)
     IF(ISHAPE.EG.2) GO TO 1003
     ASPECT=1.0
     60 70 1004
1003 PEAU (3.17) ASPECT
  17 FORMAT (E15.6)
     PRINT 13 ASPECT
 18 FORMAT (1X, "ASPECT=",F10.4)
 104 IF(154APE.GT.3) GO TO 1007
     IF (ALFARO.LE.O.C) GO TO 1237
     IF(DOWNSR.LE.C.U) 60 TO 1007
     IF (REKE.LT.1.4) GO TO 1007
     IF (RANGE . = G. O. . ) GO TO 1497
     1F(ASPECT.LT.1.0) GO TO 1007
     ExEFR=4.0*ASIN(SQRT(ALFAR9*DOWNSR/(2C.*DLOG1J(E)*ROKO)))
     BREF = BREFR/DEGRAD
     IF(ISHAPE.EG.C) BWGR=2.0*ASIN(SGRT(1.31/ROK9))
     IF(ISHAPE.EG.1) SwGk=2.0*4SIK(SGRT(1.25/ROKO))
     IF(ISHAPE.EL.2) 6WCR=7.0*ASIN(SWRT(1.25/(ROK)*ASPECT)))
     IF(ISHAPE.EG.3) BWGR=4.3*ASIN(SQRT(C.442/ROKO))
     E.C. = C.W.C.R./ DEGRAD
     PRINT 27 BWEF, SWD
  27 FORMAT(1X, 'SWEF=', F7.3, ' DEG', 3X, 'BNU=', F7.3, ' DEG')
     NTHETA=1+INT(1.0/BW3)
     ENN FFLOAT (NIHETA)
     PRINT 26 NTHETA
  25 FORMAT(1X, 'NTHETA=',15)
     CH1=10.**(C.05*CHID6)
     RK=RCKO*RANGE/DOWNSR
     CONST3=3.0*(CHI/PI)**2
     THURLF= I. 1 * ALFAKO * PANGE / ALOG 10 (E)
     COEFF=CHI*RANGE*ROKU/(4.0*PI*DOWNSR*DOWNSR)
     CALL TAPLE
     24IX=0.0
     60 TO 1005
*CCS PHIR=PI*C.5
     START OF POINT GENERATION
1006 NPOINTED
     00 1441 N=1.54
     IF (N.LE.TU) THE TA = FLOAT (N-1) *.2
     IF(N.GT.10) THETA=FLCAT(N-9)
     THETAR = THETA + DEGRAD
     CTH=COS (THETAK)
     STH=SIN (THETAR)
     ANS1=0.0
     A .. 3 2 4 U . C
     A . 53= C. J
     ANS 4=0.0
     AFR1=C
     IF(8 . EF . GT . EW 2) GO TO 1030
     IF (THETA.LT.J.5+8WEF) 60 TO 1931
```

```
DATE
: 44
      JO 1137 J=1.K
      CALL PROCE .
      A = A - 0
1337 CONTINUE
      ANSJ=ANS3*5
      ANS4=ANS4*8
 ALCUYULATION :
      ANS 1 = ANS 1 + ANS 3
      MASZ=ANSZ+ANS4
  INTEGRAL FROM (THETAR-SWEFR/2) TO (THETAR+SWEFR/2):
      ANS3=0.0
      ANS4=0.0
      b=dwcFR
      CHALF=0.5+8
      A=THETAR
      CALL PROCET
      ANS3-ANS3*8
      ANS4=ANS4*B
   ACCUMULATION FOR TOTAL INTEGRAL:
      ANST = ANST + ANST
      ANS2=ANS2+ANS4
      GO TO 1034
   INTEGRAL FROM C TO (PI/2-EWEFR):
 1013 E=(0.5*PI-BWEFR)/ENN
      £hALF=U.5*6
      A=).5*PI-BWEFR-BHALF
      00 1040 J=1,NTHETA
      CALL FROCUS
      A=A-5
 1342 CONTINUE
      ANS 1= A1153 * E
      ANSZ=ANS4 *E
  INTEGRAL FROM (PI/L-BWEFR) TO.PI/2:
      AK$4=0.0
      S=BWEFR
      EMALFEU. DEE
      A=0.5*F1-8HALF
      CALL PROCES
      ANS := ANS 5 * E
      ANS4=4154*5
   ACCUMULATION FOR TOTAL INTEGRAL:
      2451=ANS1+ANS3
       ANSE=ANSE+ANS4
 1234 PHASE=ATANZ (ANSZ, ANST)
       PHASE = PHASE / DEGRAD
       IF(..GT.1) 30 TG 1020
       RGAIN=12.*ALOG12(ANS1*ANS1+ANS2*ANS2)
       FAS==PHASE
       GAIN=RGAIN+10.*ALOG1C(COEFF*COEFF)
       PAINT 19 GAIN
    19 FORMAT (1x, ON-AXIS, APPARENT PARAMETRIC GAIN = , F6.1,1x, DB )
       PRINT 13
   17 FORMAT (1HU, THE TA (DEG) T, ZX, TEDG (DE) T, ZX, TEDGAP (DE) T, ZX, THASE (DEG)
      * .LA. NPHI )
 1020 EDG=15. *ALOG10 (ANS1 *ANS1 +ANS2 *ANS2) -RGAIN
       IF(N.EG.1) 60 TO 1017
                                                                                  B-5
```

```
1. 44
      IF(ISHAPE.EU.D. UR. ISHAPE.EQ. 3) GC TO 1014
      AFG!1=SGRT(C.5+HOKG+PI)+STH/COHNSR
      IF (ISHAPE.EQ.1) GO TO 1015
      ATAS=SGRT (ASPECT)
      IF(PHIR.EQ. 0.0) GO TO 1016
      ARG 11=ARG 11 +RTAS
      50 10 1615
 1215 ARG11=ARG11/RTAS
  115 DAP=SIN (ARG11) / ARG11
      GC TO 1013
 1014 ARGIT=SQRT(2.9*ROKC)*STH/DOWNSR
      04P=2.0*=SSL(ARG11,3)/ARG11
      ##411=J.5*P1*RUKO*(1.7-CTH)/DO.NSR
      IF(".LE.11) ARG11=0.25*PI*ROKO*(THETAR**2)/DOWNSR
      IF(ISHAPE.FG.3) DAP=SIN(ARG11)/ARG11
 1.12 DAPSG=DAP**2
      IF(DAPSQ.EG.O.C) DAPSQ=1.0E-C3
      BOGAP=BOG+1C.*ALOG13(DAPSQ)
      GO TO 1019
 1017 BOGAP=0.0
 1619 PRINT 14 THETA, BOG, BOGAP, PHASE, NPHI
   14 FORWAT (1x, F5.1, 7x, Fc.1, 3x, F6.1, 5x, F6.1, 6x, I4)
      CALL MMSTOR (THETA, 50G, EDGAP)
 1541 CONTINUE
      NAPFAC=U
      CALL MEPLOT
      NAPFAC=1
      CALL MMPLOT
      IF(FHIR.EQ. 0.0) GO TO 1002
      GO TO 1021
      IF(15HAPE.EG.2) GO TO 1005
 1 J21 CALL SECOND (IC)
     DON'T START ANY BEAM PATTERNS AFTER 800 SEC HAS ELAPSED.
      IF(IE(1).GE.ICCK) GO TO YOU
      GC TO 1001
  FOO CALL DONEPL
      STUP DONE
 1107 PRINT 21
   21 FORMAT(1x, "BAD INPUT. NEXT CASE.")
      60 10 1301
   PROCEDURE PROCOT
      SUBROUTINE PROCUT
      00 1025 I=1.24
      CALL FCT(A+SHALF*C(I), ARG1, ARG2)
      APHI=NPHI+ICOUNT
      AFGS=ARGT
      AEG4=ARG2
      CALL FCT(A-BHALF*C(1), ARG1, ARG2)
      NPHI=NPHI+ICOUNT
      ANS3=ANS3+4(1) * (ARG1+ARG1) *C.5
 1223 ANS4=ANS4+x(I) * (ARG4+AHG2) *9.5
      RETURN
      END
```

```
SJE
23-08:53:44-(0,)
        SUBROUTINE TABLE
       THIS SUBPROGRAM TABULATES EXP(JKR) + I (COSNU) FOR 0.0001.LE.GNU.LE.
       3.14, WITH REAL PARTS STORED IN VALUET(N) AND IMAGINARY PARTS
 C
       STORED IN VALUEZ (N).
                               THE INDEX N IS RELATED TO GNU BY
 C
       GNU = FLOAT(N)/10000
                                    1.LE.N.LE. 10
              FLOAT (N-9) /1000
                                   10.LE.N.LE. 19
              FLOAT (N-15) /100
                                  19.LE.N.LE.119.
              FLOAT (N-68)/50
                                 118 .LE . N . LE . 225
       COSNU IS NEGATIVE FOR GNU.GT.PI/2.
           ZTUGAI
                      TH CALF = Z + ALPHA + R
 C
                      RK =KR
 C
                      RANGE=R/RC
 C
           OUTPUTS
                      UC =TWOALF + COSNU
 C
                      VG=KR+(1-COSNU)
 C
                      CONST1=COSNU*R/RO
 C
                      VALUE1 (225)
 C
                      VALUEZ (225)
 C
                      AK CTAL=ALPHA/(2+K)
                      856=8 ** 2
                                    (CCMPLEX)
        EXTERNAL FNC
        COMPLEX 354
        COMMON/SLK/UG, VG, TWOALF, RK
        COMMON/TAN/RANGE
        COMMON/RED/VALUE1(240), VALUE2(240)
        COMMON/BROWN/CONST1, AKOTAL
        COMMON/GRN/X(23),V(23)
        COMMON/FUCIA/854
        YMAX=20.
        EPSI=0.5E-02
        00 201 N=1,225
        IF(N-10) 203,203,204
    233 GNU=FLOAT(N)+1.LE-04
        GO TO 205
    204 IF(N-19) 208,202,209
    208 GNU=FLOAT (N-9) +1.0E-03
        GO TO 205
    209 IF(N-118) 212,212,213
    212 6NU=FLOAT (N-18) +C.C1
        60 TO 205
    213 GNU=FLOAT(4-68) =0.02
    205 CCSNU=COS (GNU)
        UC=TWOALF + COSNU
        VC=RX*(1.0-COSNU)
        IF(N.LT.19) VC=RK+((GNU++6)/726.-(GNU++4)/24.+0.5+(GNU++2))
        CONSTI = COSNU = RANGE
        AKOTAL=RK/TWOALF
        ESQ=CMPLX(1.0,2.0+AKOTAL)+(TwOALF++2)+((SIN(GNU))++2)
        A=0.0
       XAMY=E
        E=EPSI
        VALUE1 (N) = ADPS& C(A, 5, FNC, 1, E, NP1)
        A=0.0
        XAPY=3
        E=EPSI
        VALUEZ(N) = ADPSBC(A, B, FNC, 2, E, NP2)
```

IFLRANGE - ST . 0 . C) 30 TO 201

VEE = VO/TWOALF

DEN = -1 . / (TWOALF * (1 . + VEE * * 2))

V1 = VALUE1(N)

V2 = VALUE2(N)

V4LUE1(N) = (V1 + VEE * V2) * DEN

V4LUE2(N) = (V2 + VEE * V1) * DEN

201 CONTINUE

RETURN

END

RETURN

```
PSEC
1/23-63:54:07-(0,)
         FUNCTION ADPSEC (A, B, FNC, INDEX, EPS, NP)
        *****PROGRAMMED BY M. J. GOLDSTEIN*******
  C++++THIS SINGLE PRECISION SUBPROGRAM APPROXIMATES THE++++
  C *****INTEGRAL FROM A TO B OF THE FUNCTION FNC(X, INDEX) *****
  C****TO WITHIN A RELATIVE ERROR EPS BY ADAPTIVE SIMPSON****
  C++++GUADRATURE AND RETURNS THE APPROXIMATION IN ADPSEC. ***
   C++++=THE FUNCTION FNC(X,INDEX) IS A SINGLE PRECISION ++++++
   C****EXTERNAL FUNCTION SUBPROGRAM WHICH EVALUATES THE *****
  C *** * FUNCTION AT POINT X. INDEX IS A POINTER TO ONE OF ****
  C****SEVERAL INTEGRANDS CONTAINED IN THE CODE OF
  C+++++FNC(X, INDEX). AP IS RETURNED TO THE CALLING PRU- +++++
  C*****GRAM AS ONE LESS THAN THE NUMBER OF INTEGRAND EVAL- **
  C *** ** UATIONS USED TO OBTAIN THE RESULT ADPSAC.
         DIMENSION EPSP(30), F2(30), F3(3C), FMP(30), M(30), F9P(30), DX(30),
        *X2(30),X3(30),EST2(30),ITRN(30),PVAL(30,2)
         LOGICAL TEST
         CORR = 0.0
         NP = 0
         EPS = 15.0+EPS
         LVL = 0
         ABSA = 1.0
         EST = 1.0
         A - 6 = AO
         FA = FNC(A, INDEX)
         FM = 4.0 = FNC((A + B) = 7.5, INDEX)
         FB = FNC(B, INDEX)
         MP = 2
         ASSIGN 20001 TO PROCOT
         60 TO 30001
  20001 CONTINUE
  20002 CONTINUE
         IF(.NOT.(TEST)) GO TO 20003
         LVL = LVL - 1
         ICOL = ITRN(LVL)
         PVAL(LVL, ICCL) = SUM
         ASSIGN 20005 TO PROCOZ
         50 TO 30002
  20005 CONTINUE
         GO TO 20034
  20003 CONTINUE
         ITAN(LVL) = 1
         DA = DX(LVL)
         FM = F2(LVL)
         FB = FMP(LVL)
         EPS = EOSP(LVL) +0.5
         EST = EST1 9 SAVE 3 POINT APPROX. ON (A. A+DA)
         ASSIGN 20005 TO PROCOT
         GC TO 30001
  BUNITHOD COLUCE
  20004 CONTINUE
         IF(.MOT.(LVL.EQ.1)) GO TO 20002
         ADPSAC = SUM - CORR/15.0
```

```
TM No.
SIN 4791132
 C
 C
       PROCEDURE RECUR
 30001 CONTINUE
       LVL = LVL + 1
       DX(LVL) = DA+0.5
       SX = DX(LVL)/6.5
       XM(LVL) = A + DX(LVL)
       X2(LVL) = A+0X(LVL)+0.5
      F2(LVL) = 4.0*FNC(X2(LVL),INDEX)
X3(LVL) = X2(LVL) + DX(LVL)
F3(LVL) = 4.0*FNC(X3(LVL),INDEX)
       F2(LVL) = 4.0 + FAC(X2(LVL), INDEX)
       EPSP(LVL) = EPS
 C TOLERANCE MUST SE .GT. 15/(2++27) TO AVOID NOISE PROBLEMS:
 C IN NEXT STATEMENT, LYLMAX IS SUCH THAT
 C (2**LVLMAX) .LT. (30*E07*EPSI)
       IF(LVL.GT.20) EPSP(LVL)=1.0E-07
       FMP(LVL) = 54+0.25
       EST1 = (FA + F2 (LVL) + FMP(LVL))+SX
       Fap(LVL) = FB
       EST2(LVL) = (FMF(LVL) + F3(LVL) + FB)*SX
       SUM = EST1 + EST2(LVL) 3 STORE 5 POINT APPROX. IN SUM
       ((LVL))ST83)864 + (TT83)864 + (T83)864 - A864 = A864
       CI = EST - SUM
       TEST = ABS(CI).LE.EPSP(LVL)+ABSA
                                               . a SET COMPARISON TEST
       TEST = TEST.AND.(EST.NE.1.0)
       TEST = TEST.OR.LVL.GE.30
       IF(TEST) CORR = CORR + CI
       MP = MP +2
       GO TO PROCE1
       PROCEDURE CAS
 30002 CONTINUE
       60 TO(20007,20008), ICOL
 20007 CONTINUE
       ITRN(LVL) = 2
       DA = DX(LVL)
       FA = FMP(LVL)
        FM = F3(LVL)
       FS = FBP(LVL)
       EPS = EPSP(LVL) +0.5
       A = AM(LVL)
       EST = ESTZ(LVL)
       ASSIGN 20010 TO PROCOT
       GO TO 30001
 20018 CONTINUE
       GO TO 20007
 20008 CONTINUE
       SUM = PVAL(LVL, 1) + PVAL(LVL, 2)
 20009 CONTINUE
      . 60 TO PROCES
     3-10
```

```
23-08:54:25-(0,)
       FUNCTION FNC(Y, INDEX)
 C
      THIS SUBPROGRAM COMPUTES THE INTEGRAND
 C
           U*EXP(-Y)/SGRT(Z**2+9**2)
                                           IF RANGE .GT . J .
 C
           U=EXP(-Y)
                                            IF RANGE . LT . C
           INPUTS
                     INCEX=1 OR 2
                     UO=TWOALF . COSNU
                      V-)=KR+(1-COSNU)
                      RANGE
 C
                     850=8 ** Z
                                               (COMPLEX)
 C
           CUTPUTS
                      RT=SQRT(Z++2+4++2)
                                               (COMPLEX)
                      FNC(Y,1) = REAL PART
 C
                      FNC(Y, Z) = IMAGINARY PART
       COMPLEX RT, Z, U, Y3,850
       COMMON/BLX/UO, VC, TWOALF, RX
       COMMON/TAN/RANGE
       COMMON/ORANGE/RT
       COMMON/FUCIA/BSQ
       IF(RANGE.( .0.0) GO TO 401
       Z=CMPLX(Y+U0,-VC)
       RT=CSQRT(Z*#2+85Q)
       CALL UEVAL (Y, Z, U)
       Y3=U+CMPLX(EXP(-Y),0.)
       IF (INDEX.EQ.1) FNC=REAL(Y3)
       IF (INDEX.EQ.2) FNC=AIMAG(Y3)
       RETURN
   401 Z=CMPLX (Y-U0, VC)
       RT=CSART(Z++Z+BSQ)
       CALL UEVAL(Y,Z,U)
       Y3=U+CMPLX(EXP(-Y),0.)/RT
       IF (INDEX.EQ.1) FNC=REAL (Y3)
       IF (INDEX. 22.2) FNC=AIMAG (Y3)
       RETURN
       E1.0
```

```
#IN 4.791132
VAL
23-08:54:37-(2,)
       SUBROUTINE LEVAL(Y, Z, U)
  THIS SUBPROGRAM COMPUTES THE SATURATION-TAPER U(RT/RQ).
                       (USED ONLY IF RANGE.LT.ZERO)
                      (USED ONLY IF RANGE-LT-ZERO)
 C
                                           (CUMPLEX)
                    CONST1 = COSNU + RANGE
 C
                    CUNST3=3+(CHI/PI) ++2
                    AT =SGRT(2*+2+8 + *2)
                                           (COMPLEX)
                    Tacal F=2+ALPHA+A
                    HANGE
 C
                   ASPECT
 C
                    AKCTAL=ALPHA/(2*K)
 C
                    ISHAPE=0,1,2,0F 3
 C
                    353=8 * + 2
                                           (COMPLEX)
          JUTPUT
                                           (COMPLEX)
       COMPLEX RT, 2, U. = B, RPRIME, XI, asu, DELTA
       COMMON/BLK/UC, VC, TWOALF, RK
       COMMON/TAN/RANGE
       COMMON/BLUE/ASPECT, ISHAPE
       COMMON/YELLO#/CONST3
       COMMON/BROWN/CONST1.AKOTAL
       COMMON/ORANGE/RT
       COMMON/FUCIA/954
 C IF CHIO3.LE.-35, SET U=(1.0,0.0)
       IF (CONST3.LT.1.CE-C4) GO TO 1G1
       ZTEST=CABS(Z-RT)/CABS(Z)
       APRIME=CMPLX(1.,AKOTAL)+1-CMPLX(0.,AKOTAL)+RT
       IF(ITEST.LE.G.G1) RPRIME=I*((1.,G.)-CMPLX(0.,.5+AKCTAL)*
      *((3S4/Z+*2)-(.25,C.)*((3S9/Z+*2)+*2)+(.125,C.)*((3S9/Z++2)**3)))
       RPRIME=RPRIME+CMPLX((RANGE/TWOALF),C.)/CMPLX(1.,2.+AKOTAL)
       IF(RANGE.LT.S.G) RPRIME=CMPLX(RANGE+Y,U.)/CMPLX(TWOALF,VO)
       IF(RANGE.GT.O.O) RPHIME=RPRIME+CMPLY(CONST1.O.)
       IF([SHAPE.NE.2) BB=RPPIME+CSGRT((1..0.)+RPRIME**2)
       1F(15H4PE.E4.2) BB=((2.,C.)+RPRIME+CMPLX(ASPECT-1.,C.)+(2.,C.)+
      *CSRRT((1.,0.)+CFPLX(ASPECT-1.,3.)*RPRIME+RPRIME**2))
      */CMPLX(1.+ASPECI,J.)
       x1=cmplx(comsT5,0.)*(clog(a3)**2)
       +(.O,ETRACO) LT-C.1.AND.ISHAPE.NE.2) XI=CMPLX(CO.T.C.O.T.
      *((.375,0.)*(RPRIME**5)~CMPLX(1./6.,0.)*(RPRIME**3)+RPRIME)**2
       IF (ISHAPE. NE. 2) GO TO 133
       OELTA=CMPLX(0.5+(ASPECT-1.0),0.0)
       IF(CASS(RPRIME).LT.O.1.AND.CABS(DELTA).LT.O.OZ) x[=
      *CMPL4(CONST3,0.)*(CMPL)(ALOG(2./(1.+ASPECT)),0.)+0ELTA+RPRIME
      *-(.5,0.)*DELTA**2+(DELTA+RPRIME)*(DELTA**2-(2.,0.)*DELTA
      ++RPRIME)+(DELTA+=4-RPRIME+DELTA++3+(DELTA+RPRIME)++2+(1.5.0.)
      103 IF (CABS(XI).LT. 1.02) GO TO 102
       XITEST=CABS((1.,0.)+(2.,0.)**(I)
       IF(XITEST.LI.1.1E-10) U=((1.,C.)+XI)+(1.0EC9,O.)
       IF(XITEST.GE.1.CE-1:AND.XITEST.LE.F.O1) U=((1.,0.)+XI)/CSRRT
      *(CMPLX(0.01/XLT=ST, 0.)*((1., 0.)*(2.,0.)*XI))*(1.,0.)
       IF(XITEST.GT.0.L1) U=((1.,0.)+(I)/CSQRT((1.,0.)+(2.,0.)+(I)
      ·-(1.,0.)
       (2 -- 1x)/(.0.-5) *U=0
```

TM No.

3-12

RETURN

102 U=(1.,G.)+(2.,G.)*X1+(3.75,G.)*(X1*+2)+(7.,G.)*(X1*+3)

RETURN

101 U=(1.,G.)

RETURN

ENO

```
1M40
/23-08:55:02-(0,)
        SUBROUTINE GGM45
        THIS SUBPROGRAM COMPUTES WEIGHTING FACTORS FOR THE GAUSSIAN
        SAUTARCAUE.
        COMMON/WHT/C(24), W(24)
        c(1)=.99877101
        c(2)=.99353017
        c(3)=.98412458
        c(4)=.97059159
        c(5)=.95298770
       - 5(6)=:93138669
        C(7)=.90587914
        c(a)=.87657202
        C(9)=.34358026
        c(10)=.80706620
        c(11)=.76715903
        C(12)=.72403413
        c(13) = .67737233
        C(14)=.62686743
        c(15)=.57722473
        C(15)=.52316097
        C(17)=.4669J29D
        C(13)=.40863643
        c(19)=.34875559
        c(20)=.28730249
        C(21)=.22470379
        C(22)=.16122236
        c(23)=.97004699 E-1
        C(24)=.32380171E-1
        *(1)=.31533461E-2
        ₩(2)=.73275539E-2
        *(3)=.11477235E-1
        w(4)=.15579316E-1
        ₩(5)=.1961616GE-1
        ₩ (6) = .23570761E-1
        w(7)=.27426510E-1
        w(3)=.31167228:-1
        ₩(9)=.34777223E-1
        ₩(10)=.38241351E-1
        w(11)=.41545083 E-1
        - (12) = . 44674561 E-1
        w(13)=.47616653 =-1
        *(14)=.50357036 E-1
        w(15)=.52890189 =-1
        - (16)=.55199504 E-1
        ₩(17)=.57277292 £-1
        ¥(12)=.591148405-1
        *(19) = . 607C4439 E-1
        W(20)=.62039423E-1
        w(21)=.63114192 E-1
        w(22)=.63924239E-1
        -(23)=.544601c4 E-1
        · (24) = .64737697 =-1
        RETURN
        END
```

```
23-08:55:16-(0,)
       SUBRUUTINE FCT (ARG, ARG1, ARG2)
C
      THIS SUBPROGRAM COMPUTES THE THETAPRIME INTEGRAND =
C
          SIN(THETAPRIME) +00++2+(INTEGRAL OVER PHIPRIME).
 C
          INPUTS
                     STH=SIN(THETA)
 C
                     CTH=COS(THETA)
                     ARG=THETAPRIME
                     PHIR=PHI(RAD)
                     ASPECT
                     ISHAPE=0,1,2,08 3
                     RCKO
                     C(24)
                     6 (24)
          OUTPUTS
                     ARG1=REAL PART
                     AREZ=IMAGINARY PART
                     ICCUNT=NO.OF PHIPRIME POINTS / 48
       COMMON/BLUE/ASPECT, ISHAPE
       CCMMUN/WHT/C(24),W(24)
       COMMON/GREY/BWEFR, BWGR, ICOUNT, STH, CTH, PI
       COMMON/PINK/ROKC, PHIR
       S=SIN(ARG)
       CO=COS (ARG)
       COCTH=CO+CTH
       SSTH=S + STH
       N=1+INT(PI+S/(100.+6WCR))
       エリエンススス
       ARG1=0.0
       ARG2=0.0
       ARG11=G.0
       ARG12=0.0
       ICOUNT=C
       IF(ISHAPE.EG.J.CR.ISHAPE.EG.3) GO TO 604
       IF(ISHAPE.EQ.1) GO TO 605
       ARG3=SQRT(0.5*PI*RCKO/ASPECT)+S
       IF (PHIR.EQ. 0.0) 60 TO 636
       ARG3=ARG3+ASPECT
       60 TO 606
   6C4 IF(ISHAPE.EQ.O) ARGS=SQRT(2.C+RCKO)+S
       1F(ISHAPE.E2.3) ARG3=0.5*PI*ROKO*(1.0-C0)
       IF(ISHAPE.EG.3.AND.S.LE.O.G1) ARG3=0.25+PI+ROK0+(ARG++2)
       N = 1
       60 TO 506
   005 ARG3=SGRT(PI+RGKO+G.5)+S
   OGS ENN=FLOAT(N)
       IF (N.EQ.1) 60 TC 622
       IF (= wEFR . GE . 8 wO m/S) GO TO 623
   522 IF(8wEFF.GE.1.0) GO TO 623
       IF(DABS(S-STH).LT.B.EFR) GO TO 518
   623 9=PI/ENN
       A=PI-0.5*E
       L=1
       GO TO 625
   518 6=(PI-8WEFR)/ENN
       A=PI-0.5+3
       L=2
   625 00 626 J=1,NNNN
```

```
31N 44
```

```
619 00 003 I=1,24
    00 517 K=1,2
    OKAY=FLOAT(K)
    PHIPRI=A+3+C(1)+(1.5-0KAY)
    COSNU=COCTH+SSTH=COS(PHIPRI)
    CALL FCTPHI (COS NU, VAL1, VAL2)
    IF (ISHAPE.EG.J.CR.ISHAPE.EQ.3) GO TO 607
    CPRI=COS(PHIPRI)
    SPRI=SIN(PHIPRI)
    ARG4=ARG3+CPRI
    ARGS=ARG3 + SPRI
    IF(ISHAPE.EQ.1) GO TO 512
    IF(PHIR.EG.C.O) GO TO 616
    ARGS=ARGS/ASPECT
    60 TO 612
616 ARSS=ARGS ASPECT
612 IF(ARG4.EQ.0.0) 60 TO 608
    DO=SIN(ARG4)/ARG4
    60 TO 609
508 CC=1.C
609 IF (ARES.EQ.O.O) 60 TO 610
    DO=DO+SIN(ARGS) /ARGS
610 FAC=(00++2)++(1)
    60 TO 614
607 FAC= (1)
614 ARG1=ARG1+FAC .VAL1
o17 ARGZ=ARGZ+FAC+VALZ
503 CONTINUE
    ICOUNT=ICOUNT+1
    IF(L.EQ.3) GO TO 621
    A = A - 8
526 CONTINUE
    FAC=8 *S
    IF(L.EG.1) GO TU 625
    L=3
    ARG11=ARG1 = FAC
    ARG12=ARG2+FAC
    ARG1=0.0
    ARG2=0.0
    B=dWEFR
    4=0.5+6
    NNNN=1
    GO TO 625
021 FAC=9*S
    ARG1=4961 + FAC+ARG11
    ARGZ=ARGZ + FAC + ARG 12
    60 10 629
SZE APG1=ARG1 + FAC
    ARGE=ARGE + FAC
629 IF(ISHAPE.E4.1.CR.ISHAPE.E4.2) GO TO 613
    IF(AAG3.EG.J.O) GO TO 601
    1F(ISHAPE.EQ.3) DO=2.0+955L(ARG3,3)/ARG3
    IF(ISHAPE.EN.3) DO=SIN(ARG3)/ARG3
    00=00++2
    GO TO 602
501 :0=1.0
SOS CONTINUE
```

```
TPHI
23-08:55:39-(0,)
       SUBROUTINE FCTPHI(COSNU, VAL1, VAL2)
 C
      THIS SUBPROGRAM COMPUTES THE PHIPRIME INTEGRAND, EXP(JKR)+1(COSNU).
 C
          INPUTS
                     COSNU
 ¢
                     VALUE1 (225)
 C
                     VALUEZ (225)
 C
         OUTPUTS
                     VALT=REAL PART
 C
                     VALZ=IMAGINARY PART
       COMMON/RED/VALUE1(240), VALUE2(240)
       GNU=ACOS (COSNU)
       C=1 . JE04 + GNU
       I=INT(C)
       IF(1.6T.0).60 TO 500
       VAL1=VALUE1(1)
       VALZ=VALUEZ(1)
       RETURN
 500 IF(1.LT.10) 60 TO 502
       1F(1.62.100) GO TO 501
       C=1000 . + GNU+9 .
       60 TO 506
   501 IF(I.GE.10000) 60 TO 564
       C=100.*6NU+18.
       60 TO 506
   504 IF(I.GE.31400) GO TO 5C7
       C=50.*6NU+63.
       60 TO 506
   507 VAL1=VALUE1 (225)
       VALZ=VALUEZ(225)
       RETURN
   506 I=INT(C)
   502 CII=C-FLOAT(I)
       VAL1=VALUET(I)
       VAL1=VAL1+(VALUE1(I+1)-VAL1)+(CII)
       VALZ=VALUEZ(I)
       VALZ=VALZ+(VALUEZ(I+1)-VALZ)+(CII)
       RETURN
       END
```

314 44

ARG1=ARG1+DU ARG2=ARG2+DD 613 RETURN END

```
DRPLDT
23-08:55:55-(0,)
       SUBROUTINE MMSTCR (THETA, BOG, BDGAP)
       PARAMETER MPTS=200
                       APR 1977
       PETER R MINER
       COMMON/TAN/RANGE
       COMMON/BLUE/ASPECT, ISHAPE
       COMMON/PURPLE/ NPOINT, XARRAY (MPTS), YARRAY (MPTS), ZARRAY (MPTS)
       COMMON/ODRAB/ CHIDB, ALFARD, DOWNSR, GAIN, FASE, NAPFAC
       COMMON/PINK/ROX C. PHIR
       NPOINT=NPOINT+1
       IF(NPOINT.GT.MPTS) GO TO 50
      XARRAY (NPOINT) = THETA
       YARRAY (NPOINT) = BDG
       ZARRAY (NPOINT) = BOGAP
       RETURN
    50 WRITE (4,2000)
  2000 FORMAT ( PLOT STORAGE OVERFLOW )
       NPOINT=MPTS
       RETURN
 C
       PLOT CURVE
       ENTRY MMPLOT
       CALL NOBROR
       IF(NAPFAC.EQ.3) 60 TO 101
       CALL TITLE( ",-1, THETA (DEG) ",11, "BDGAP (DB) ",10,9.,7.)
       60 TO 102
   101 CALL TITLE( - 1,-1, THETA (DEG) -11, BOG (DB) -18,9.,7.)
   102 CALL NOCHEK
       CALL FRAME
       CALL GRAF (-45., 10., 45., -70., 10., G.)
       CALL XTICKS(2)
       CALL YTICKS(2)
 C
       CALL DOT
       CALL GRID (2,1)
       CALL RESET( DOT )
       IF(NAPFAC.EQ.Q) GO TO 103
       CALL CURVE (XARRAY, ZARRAY, NPOINT. G)
       60 TO 104
   103 CALL CURVE(XARRAY, YARRAY, NPOINT, 0)
   104 00 100 I=1, NPOINT
       XARRAY(I) =-XARRAY(I)
   100 CONTINUE
       IF(NAPFAC.EG.O) GO TO 105
       CALL CURVE(XARRAY, ZARRAY, NPOINT, C)
       GO TO 1C6
   105 CALL CURVE(XARRAY, YARRAY, NPOINT, 0)
       PLOT VARIABLES
   1Go I=ISHAPE+1
       60 TO (150,160,170,130), I
   150 CALL MESSAG("CIRCLE", 5, . 5, 6. 2)
       60 TO 200
   160 CALL MESSAG ("SQLARE", A. . 5,6.3)
       GC TO ZOO
   170 CALL MESSAG ("RECTANGLE",9,.5,6.8)
       GO TO 200
```

217 CALL MESSAGI INFINITE RANGE , 14,6.5,5.5)

60 TO 220

220 CALL ENOPL(-1)
RETURN
ENO

TM No.

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